

ABSTRACT

A system and method of use of a facilitated remote console and terminal emulator that enables a machine to interact with and control another device as if the machine were a keyboard and monitor augmented with menus and shortcuts. This system includes the Client component and the Server component. Among these there are a number of variations that are necessary for different uses of the invention, including some variations that do not require the Server. The Client component makes the user interaction intuitive and efficient with the use of menus, drop-down lists, and shortcuts. This component can also comprise an instant messaging client. The Server component would then comprise a transport layer to connect the Client to a third party, a messaging server, and systems monitoring tools. In one embodiment this utilizes at least one wireless connection to increase efficiency and ease use.